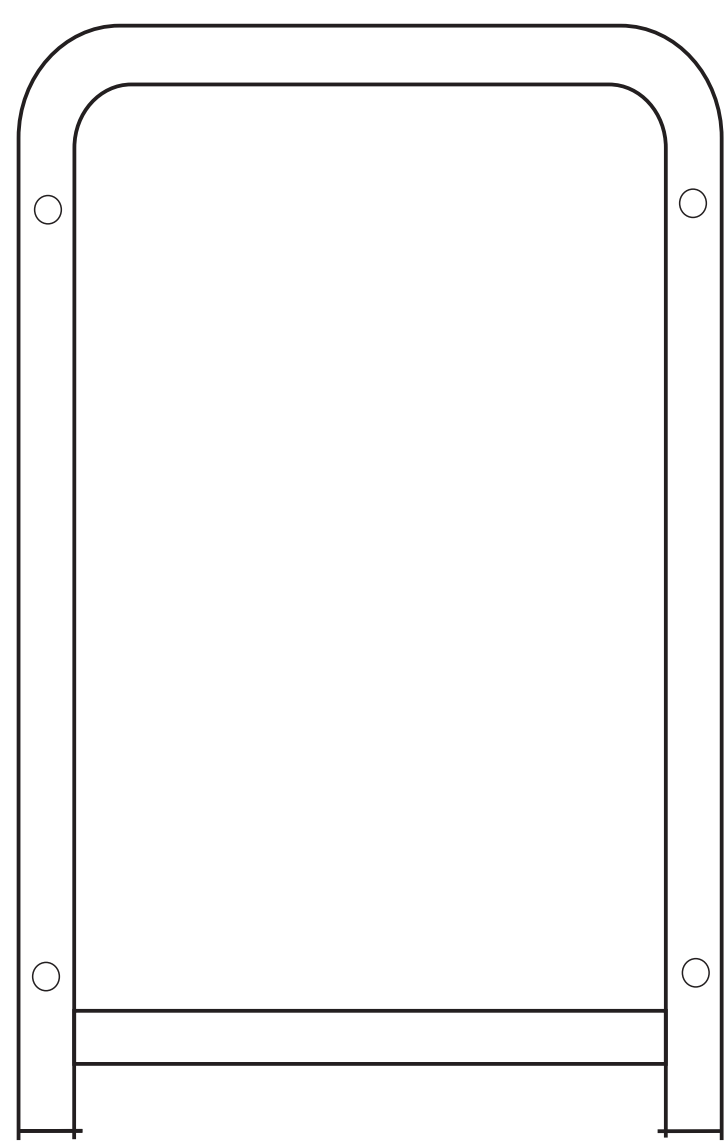
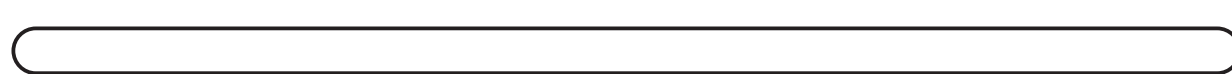
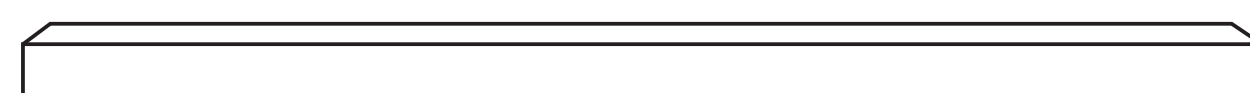




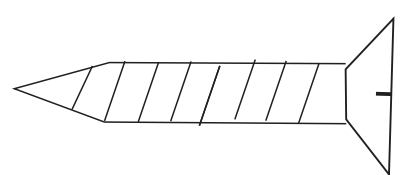
Ax2



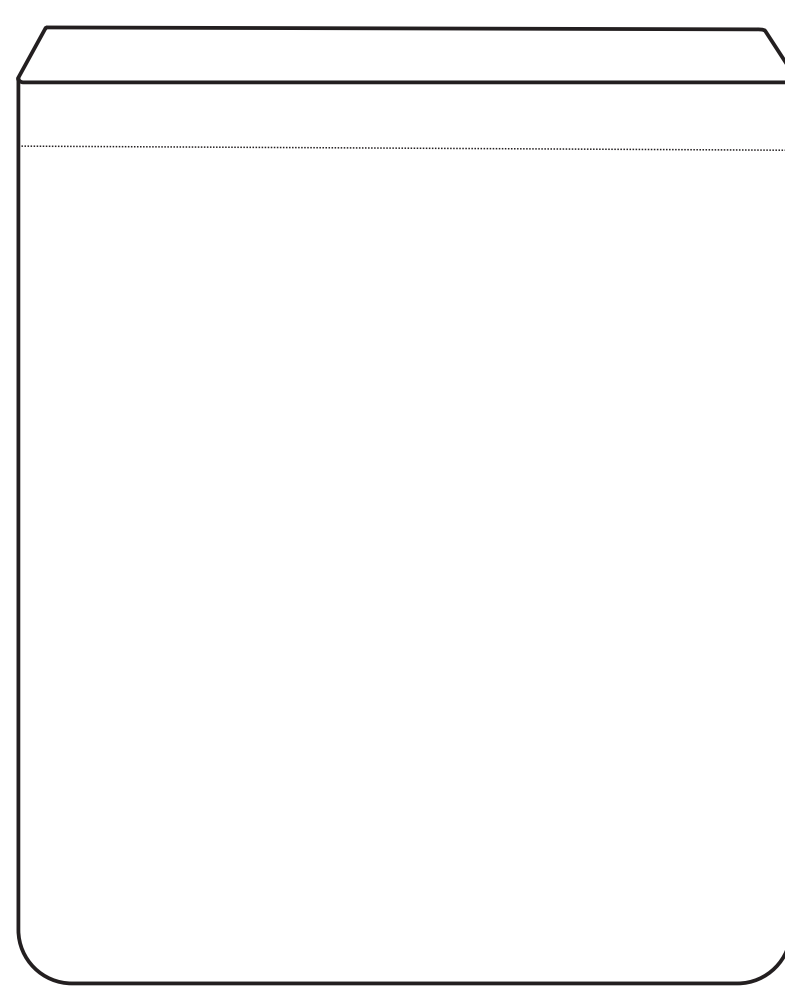
Bx2



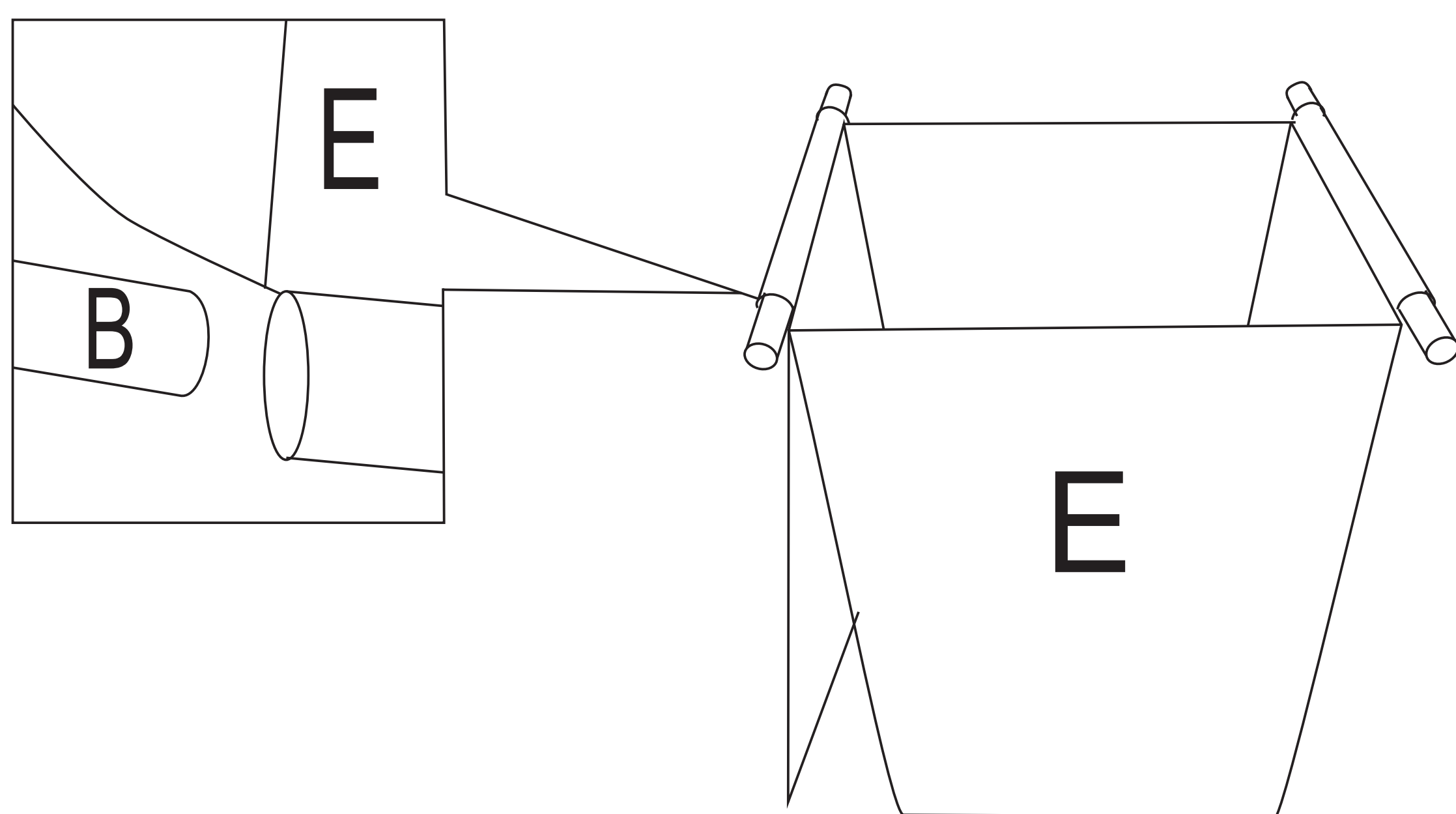
Cx2



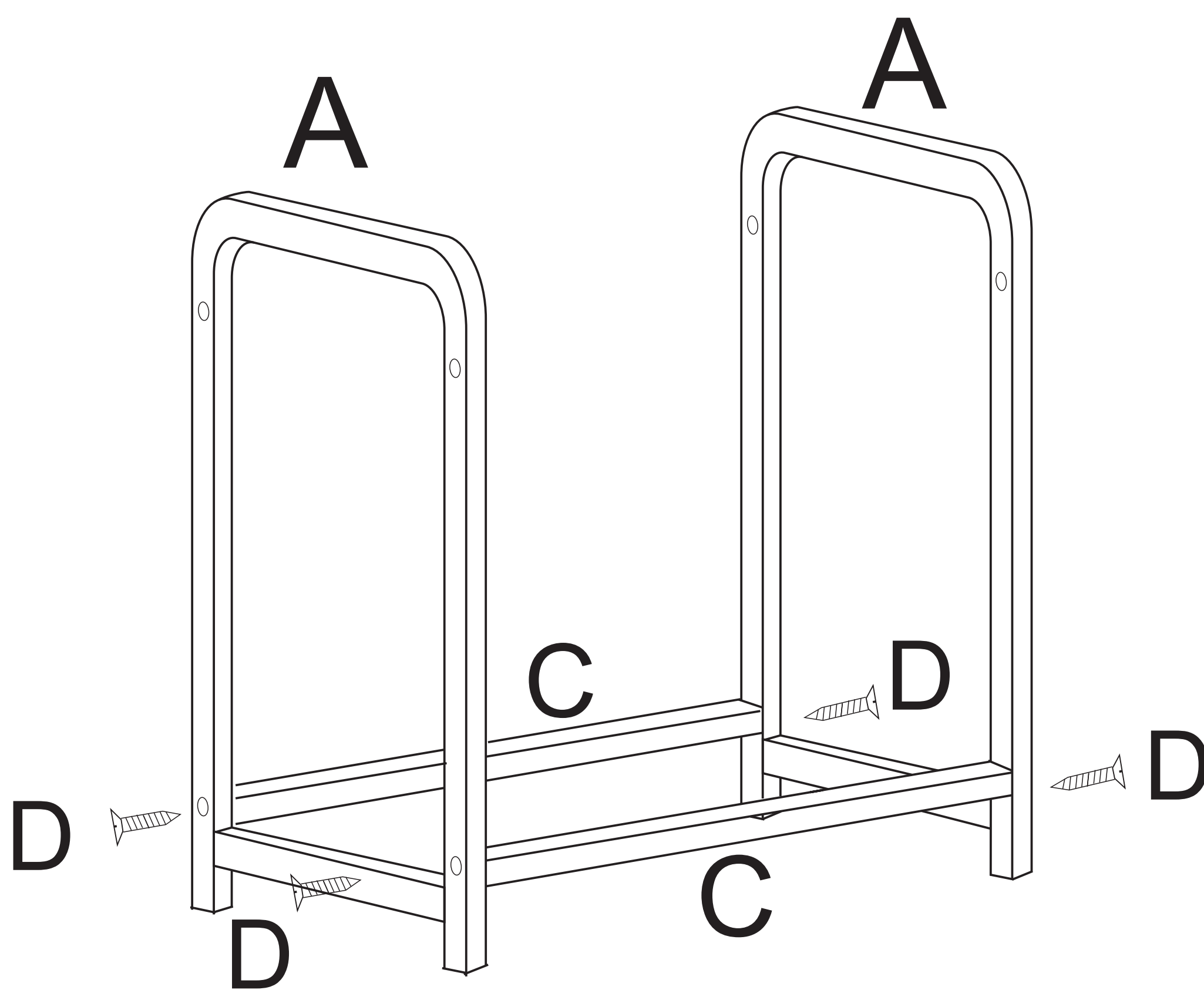
Dx8



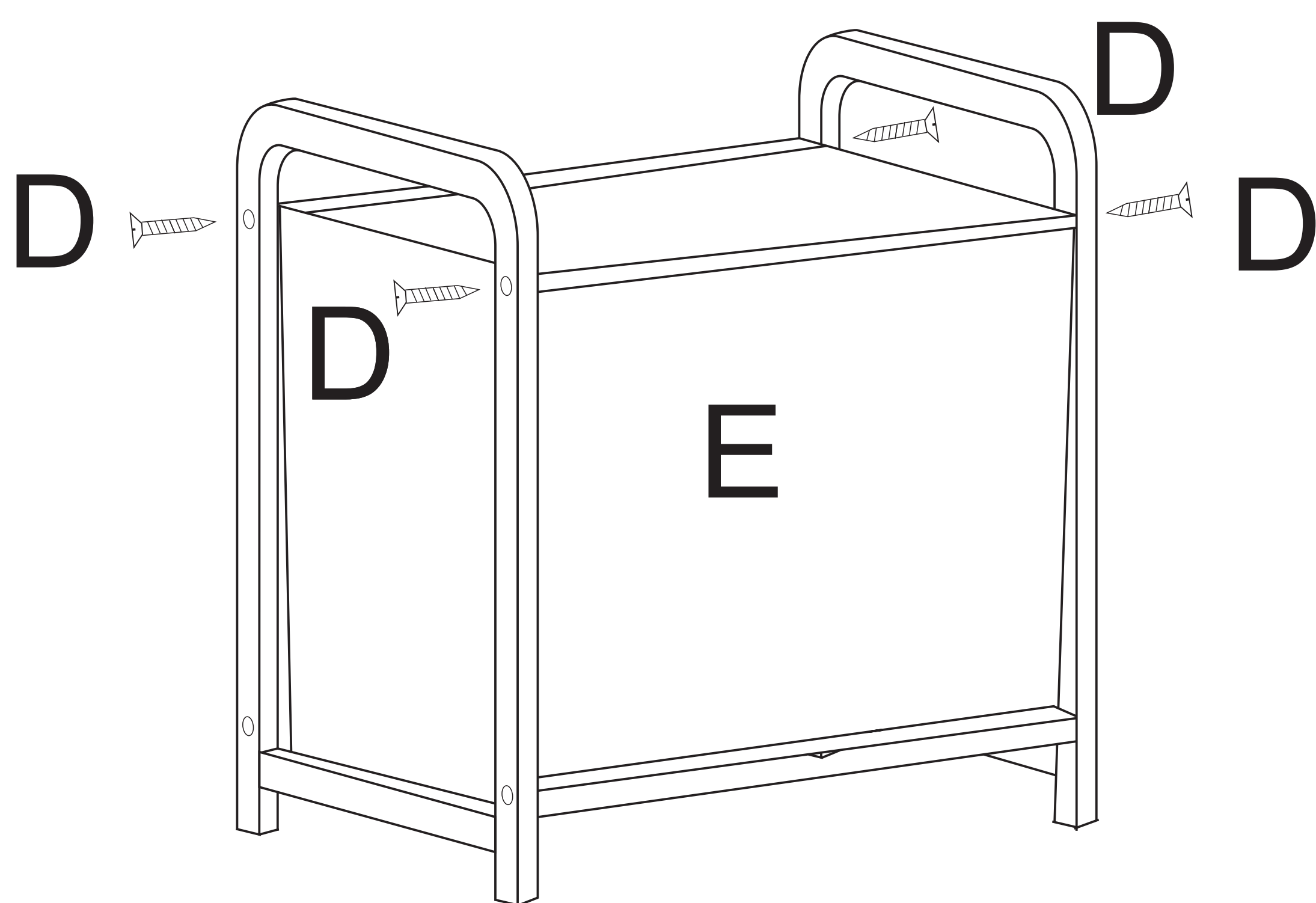
Ex1



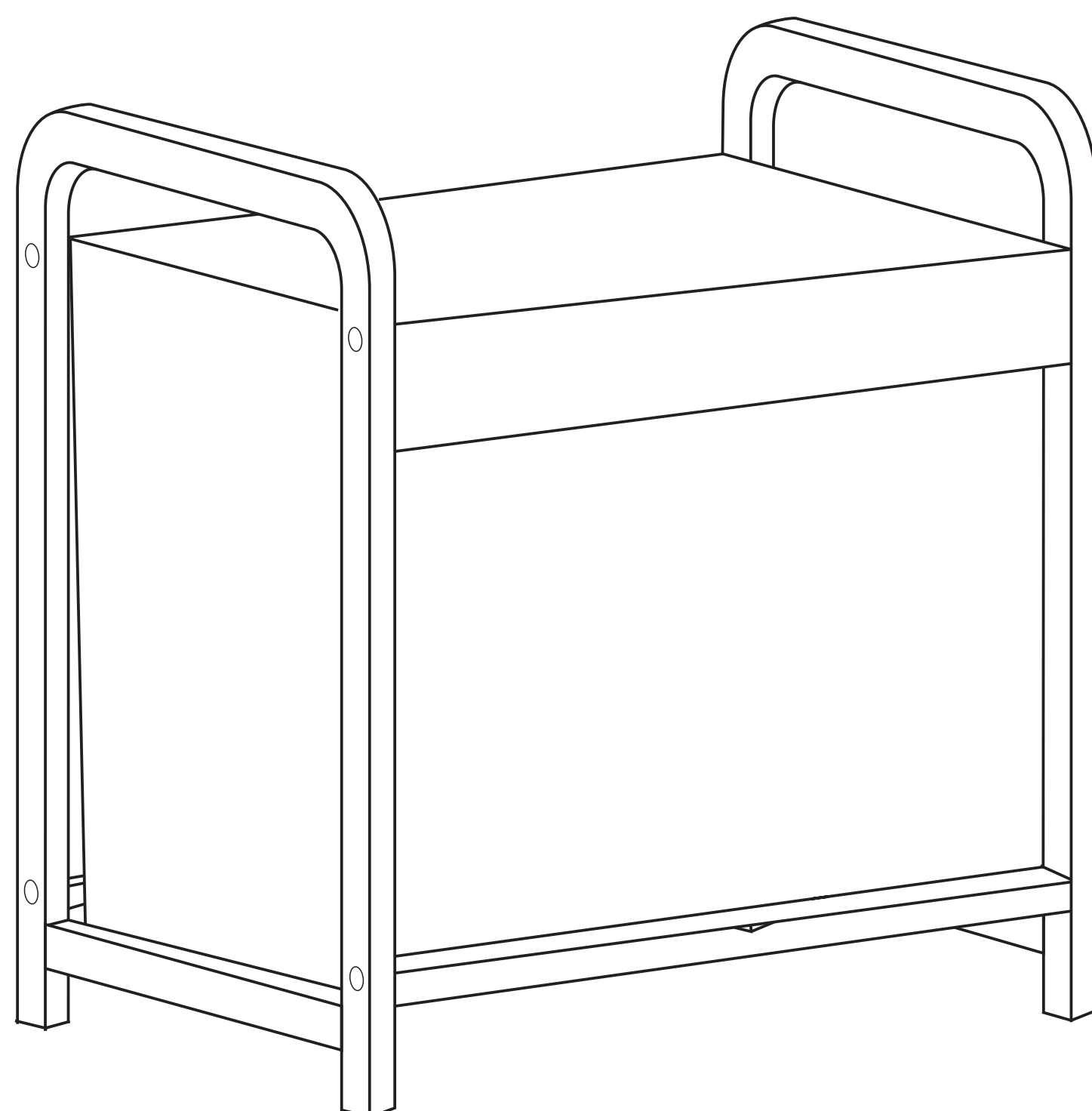
1



2



3



4